

Last year, suicide claimed more
law enforcement officers' lives
than all other line of duty deaths combined.^{1,2}



That is why the Bureau of Justice Assistance (BJA) has created the
**Law Enforcement Suicide
Prevention Training Program.**

Reducing Law Enforcement Officer Suicides

BJA believes that the law enforcement community deserves better access to officer wellness resources and suicide prevention strategies. Effective suicide prevention training must focus on occupational risks. To combat this issue, agencies must place a priority on officer wellness at the same level of attention as firearms and driving—it is **critical and could mean the difference between life and death.**

The Law Enforcement Suicide Prevention Training Program goes beyond traditional law enforcement training by:

- **Using the latest research** in suicide ideation, root causes of officer suicide, risks, protective factors, and awareness.
- Incorporating emerging techniques relating to **learning and behavior change** in the development of curricula and publications.
- Streamlining training visuals and developing imagery-driven and **interactive presentations.**
- Providing **numerous eLearning opportunities** to regularly reinforce learning concepts.

“There has been a silent statistic within the law enforcement profession that has been unspoken for decades. A line that is drawn deeply and permanently between two deaths. One, whom we call a hero when dying in the line of duty. The other, a mere whisper that an officer has died.

That growing statistic is law enforcement suicide.”

—Teresa Tate, founder of Survivors of Law Enforcement Suicide (SOLES)

BJA is building this top-notch program by bringing together these strategic partners:



¹O'Hara, A., "2017 Police Suicides—A Continuing Crisis," *Law Officer*, January 2018, <http://lawofficer.com/exclusive/2017-police-suicides-continuing-crisis>. Study conducted by the Badge of Life nonprofit organization.

²<http://www.nleomf.org/facts/officer-fatalities-data/causes.html>.