MONMOUTH UNIVERSITY

Curriculum Chart 2009-2010   **Office of Registration and Records**   **BFA.ANI09.GE09**
West Long Branch, NJ 07764 - 1898

Bachelor of Fine Arts in Graphic Design with a Concentration in Animation

ART & DESIGN CORE REQUIREMENTS: 24 Credits	Credits
AR113: Basic Design & Composition	3.0
AR114: Basic Design & Color	3.0
AR172: Computer Graphics	3.0
AR183: Beginning Photo Practices	3.0
AR191: Drawing I	3.0
AR192: Drawing 2	3.0
AR241: History of Art 1	3.0
AR242: History of Art 2	3.0
AR-REV: Sophomore Year Review	0.0

ANIMATION REQUIREMENTS: 39 Credits	Credits
CO241: Introduction to Screen Studies	
or CO243: History of the Motion Picture	3.0
AR221: Painting I	
AR217: Sculpture I	
or AR265: Ceramics I	3.0
AR273: Digital Illustration	3.0
AR116: Three-Dimensional Design	3.0
AR335: BFA Internship/Seminar	3.0
AR374: Digital Imaging	3.0
AR375: Illustration for Gaming	3.0
AR383: Web Design: Static	3.0
AR386: Maya Animation I	3.0
AR387: Maya Animation II	3.0
AR390: Motion Graphics I	3.0
AR401: Senior Portfolio	3.0

ANIMATION ADVANCED OPTION REQUIREMENTS: 9 Credits	Credits
Choose 3 from among:	9.0
AR313: Lighting Techniques	
AR323: Sequence as Story	
AR382: Print: Lithography and Silk-screening	
AR384: Web Design Dynamic	
AR403: Advanced Digital Imaging	
AR391: Motion Graphics II	
AR410: Advanced Project I	
AR411: Advanced Project II	
MU340: Music and Music Publishing for TV, Radio, and Film	

REQUIREMENTS OUTSIDE THE MAJOR: 18 Credits	Credits
Choose two courses in Art History (ARHIS), designated as Cross Cultural (CC), and Writing Intensive (WT)	6.0
Choose two courses from any 100-level SO, AN, PY, PS, GO	6.0
Take two courses from among: BK250; BK411; CO155; CO231 or any AR course not specified as a requirement	6.0

MONMOUTH UNIVERSITY CURRICULUM CHART

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MONMOUTH UNIVERSITY CURRICULUM CHART

Bachelor of Fine Arts in Graphic Design with a Concentration in Animation		
GENERAL EDUCATION REQUIREMENTS: 39 Credits		**Credits**
English	EN101: College English I	3.0
	EN102: College English II	3.0
Literature	EN201: Literature I	3.0
	EN202: Literature II	3.0
History	HS101: Western Civilization In World Perspective I	3.0
	HS102: Western Civilization In World Perspective II	3.0
Information Technology	IT100: Information Technology	3.0
Critical Discourse	HU201: Critical Discourse	3.0
Science	SC100: Discovery & Thinking in Natural Science	3.0
Three (3) credits chosen from:	BY101: Issues & Methods of Biology	
	or CE101: Issues & Methods of Chemistry	
	or PH101: Issues & Methods of Physics	3.0
Mathematics *(a)*	MA100: Quantitative Reasoning & Problem Solving	3.0
Social Science	Fulfilled in Outside the Major Requirements	0.0
Aesthetics	MU101: Music Appreciation	3.0
	or TH101: Theater Appreciation	
	or DA101: Dance Appreciation	
Cross Cultural	Fulfilled in Outside the Major Requirements	0.0
Perspectives	PRxxx	3.0
Experiential Education	EX001	0.0
Demonstration of Writing Proficiency	WP001	0.0
Writing Intensive Requirement	Two courses as specified by the department in which the major is housed.	0.0 0.0

(a) MA100 will not be required for students who perform at an acceptable level on the mathematics placement test; the MA100 requirement can be satisfied by completing equivalent or higher level courses as designated by the faculty of the Mathematics Department. Students exempt from MA100 must earn an additional three credits of free electives.

TOTAL CREDITS FOR B.F.A. IN GRAPHIC DESIGN WITH A CONCENTRATION IN ANIMATION = 129.0

NOTES:

* 58 credits must be completed at the 200 level or higher.

** The Department of Art and Design awards departmental honors to those graduating seniors who successfully complete AR410 and AR411, the writing proficiency requirement, a 3.50 major GPA, and a 3.00 overall GPA.

*** B.F.A. majors must pass the Sophomore Review (AR-REV) given in the 4th semester of study.