

Bachelor of Fine Arts in Design & Animation with a Concentration in Graphic and Interactive Design	
ART & DESIGN CORE REQUIREMENTS: 24 Credits	Credits
AR-113: Basic Design & Composition	3.0
AR-114: Basic Design & Color	3.0
AR-172: Introduction to Digital Design	3.0
AR-181: Digital Photo I	3.0
OR AR-183: Black & White Photography I	
AR-191: Drawing I	3.0
AR-192: Drawing II	3.0
AR-241: History of Western Art I	3.0
AR-242: History of Western Art II	3.0
AR-REV: Art and Design Student Portfolio Review***	0.0
AR-SHO: Senior Show	0.0
GRAPHIC DESIGN REQUIREMENTS: 45 Credits	Credits
AR-346: History of Graphic Design	3.0
AR-269: Graphic Design Studio I	3.0
AR-270: Graphic Design Studio II	3.0
AR-273: Digital Illustration	3.0
AR-287: Typography	3.0
AR-335: BFA Internship/Seminar	
OR AR-389: Art and Design Internship	3.0
AR-371: Graphic Design Studio III	3.0
AR-374: Digital Imaging	3.0
AR-383: Web Design/Interactive I	3.0
AR-384: Web Design/Interactive II	3.0
AR-390: Animation/Motion Graphics I	3.0
AR-408: Senior Year Experience Client/Thesis	3.0
AR-409: Senior Year Experience Thesis/Portfolio	3.0
3 Credits at the 300+ level with Course*Type: ARHIS	3.0
AR-381: Print: Intaglio/Relief	
OR AR-382: Print: Litho/Silkscreen	3.0
GRAPHIC DESIGN ADVANCED OPTION: 6 Credits	Credits
Take 6 Credits from the Following Courses:	6.0
AR-323: Documentary Photography and Video	
AR-370: Advanced Typography	
AR-386: Principles of 3-D Animation	
AR-387: 3-D Character Rigging and Animation	
AR-391: Animation/Motion Graphics II	
AR-403: Advanced Digital Imaging and Illustration	
AR-306: Creative Book Arts	
AR-410: Advanced Project I	
AR-411: Advanced Project II	
FREE ELECTIVES: 11 Credits	Credits
(Except AR-101) _____	11.0

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GENERAL EDUCATION REQUIREMENTS: 42 Credits		Credits
First Year Seminar	FY-101: First Year Seminar	3.0
Reading and Writing	EN-101: College Composition I	3.0
	EN-102: College Composition II	3.0
Mathematics	3 Credits from MA excluding MA-050 and MA-101	3.0
Natural Sciences	6 Credits from subjects BY, CE, GL, PH, or SC	6.0
Literature	3 Credits from courses designated with Course*Type: LIT	3.0
Aesthetics and Creativity	Fulfilled in Major Requirements with any AR course	0.0
Technological Literacy	Fulfilled in Core Requirements with AR-172	0.0
Reasoned Oral Discourse	3 Credits from courses designated with Course*Type: RD	3.0
Historical Perspective	3 Credits from courses designated with Course*Type: HS.SV	3.0
Social Science	3 Credits from courses designated with Course*Type: SS.SV	3.0
Historical Perspective/Social Sciences	3 Credits from courses designated with Course*Type: HS.SV or 3 Credits from courses designated with Course*Type: SS.SV	3.0
Interdisciplinary Perspectives	3 Credits from courses designated with Course*Type: ISP	3.0
Cultural Diversity and Global Understanding* or Foreign Language	3 Credits from courses designated with Course*Type: CD and 3 Credits from courses designated with Course*Type: GU* or 6 Credits from SAME foreign language	6.0
Experiential Education	One course designated with Course*Type: EX	0.0
Writing Intensive	Two courses from Art (AR) designated with Course*Type: WT	0.0 0.0

Minimum Credits for Bachelor of Fine Arts in Design & Animation with a Concentration in Graphic and Interactive Design = 128.0

NOTES:

- * 58 credits must be completed at the 200 level or higher.
- ** The Department of Art and Design awards departmental honors to those graduating seniors who successfully complete AR-410 and AR-411 with a "B" average, a 3.50 major GPA, and a 3.30 overall GPA.
- *** B.F.A. majors must pass the Sophomore Review (AR-REV) given in the 4th semester of study.