## MONMOUTH UNIVERSITY CURRICULUM CHART

Bachelor of Fine Arts in Art with a Concentration in Graphic and Interactive Design			
ART & DESIGN CORE REQUIREMENTS: 24 Credits			
	AR-113: Basic Design & Composition	3.0	
	AR-114: Basic Design & Color	3.0	
	AR-172: Introduction to Digital Design	3.0	
	AR-181: Digital Photo I	3.0	
or	AR-183: Black & White Photography I		
	AR-191: Drawing I	3.0	
	AR-192: Drawing II	3.0	
	AR-241: History of Western Art I	3.0	
	AR-242: History of Western Art II	3.0	
	AR-REV: Art and Design Student Portfolio Review***	0.0	
	AR-SHO: Senior Show	0.0	
GRAPHIC DESIGN REQUIREMENT	'S- 42 Cradits	Credits	
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	AR-243: History of Graphic Design	3.0	
	AR-269: Graphic Design Studio I	3.0	
	AR-270: Graphic Design Studio II	3.0	
	AR-273: Digital Illustration	3.0	
	AR-287: Typography	3.0	
	AR-335: BFA Internship/Seminar	3.0	
	AR-349: Asian Art Survey	3.0	
	AR-371: Graphic Design Studio III	3.0	
	AR-374: Digital Imaging	3.0	
	AR-383: Web Design/Interactive I	3.0	
	AR-384: Web Design/Interactive II	3.0	
	AR-390: Animation/Motion Graphics I	3.0	
	AR-401: Senior Portfolio	3.0	
	AD 201. Drint. Integlia/Deliaf		
or	AR-381: Print: Intaglio/Relief AR-382: Print: Litho/Silkscreen	3.0	
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GRAPHIC DESIGN ADVANCED OP	TION: 9 Credits	Credits	
Take	9 Credits from the Following Courses:	9.0	
	AR-323: Documentary Photography and Video		
	AR-370: Advanced Typography		
	AR-386: Principles of 3-D Animation		
	AR-387: 3-D Character Rigging and Animation		
	AR-391: Animation/Motion Graphics II		
	AR-403: Advanced Digital Imaging and Illustration		
	AR-406: Creative Book Arts		
	AR-410: Advanced Project I		
	AR-411: Advanced Project II		
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FREE ELECTIVES: 12 to 15 Credits		Credits	
	(Except AR-101)	12.0 - 15.0	
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## Bachelor of Fine Arts in Art with a Concentration in Graphic and Interactive Design

ENERAL EDUCATION REQUIREMENTS: 39 to 42 Credits		
First Year Seminar	FY-101: First Year Seminar	3.0
Reading and Writing	EN-101: College Composition I EN-102: College Composition II	3.0 3.0
Mathematics	3 Credits from MA excluding MA-050 and MA-101	3.0
Natural Sciences	6 Credits from subjects BY, CE, GL, PH, or SC	6.0
Literature	3 Credits from courses designated with Course*Type: LIT	3.0
Aesthetics and Creativity	Fulfilled in Major Requirements with any AR course	0.0
Technological Literacy	Fulfilled in Core Requirements with AR-172	0.0
Reasoned Oral Discourse	3 Credits from courses designated with Course*Type: RD	3.0
Historical Perspective	3 Credits from courses designated with Course*Type: HS.SV	3.0
Social Science	3 Credits from courses designated with Course*Type: SS.SV	3.0
Historical Perspective/Social Sciences	3 Credits from courses designated with Course*Type: HS.SV or 3 Credits from courses designated with Course*Type: SS.SV	3.0
Interdisciplinary Perspectives	3 Credits from courses designated with Course*Type: ISP	3.0
Cultural Diversity and Global Understanding* or Foreign Language	3 Credits from courses designated with Course*Type: CD  and 3 Credits from courses designated with Course*Type: GU*  *Partially fulfilled in Graphic Design Requirements with AR-349  or 6 Credits from SAME foreign language	3.0 - 6.0
Experiential Education	One course designated with Course*Type: EX	0.0
Writing Intensive	Two courses from Art (AR) designated with Course*Type: WT	0.0 0.0

Minimum Credits for Bachelor of Fine Arts in Art with a Concentration in Graphic and Interactive Design = 129.0

## NOTES:

<sup>\* 58</sup> credits must be completed at the 200 level or higher.

<sup>\*\*</sup> The Department of Art and Design awards departmental honors to those graduating seniors who successfully complete AR-410 and AR-411 with a "B" average, a 3.50 major GPA, and a 3.30 overall GPA.

<sup>\*\*\*</sup> B.F.A. majors must pass the Sophomore Review (AR-REV) given in the 4th semester of study.