

Bachelor of Fine Arts in Art with a Concentration in Graphic and Interactive Design	
ART & DESIGN CORE REQUIREMENTS: 24 Credits	
Credits	
AR113: Basic Design & Composition	3.0
AR114: Basic Design & Color	3.0
AR172: Introduction to Digital Design	3.0
AR181: Digital Photo I	3.0
or AR183: Black & White Photography I	
AR191: Drawing I	3.0
AR192: Drawing 2	3.0
AR241: History of Art 1	3.0
AR242: History of Art 2	3.0
AR-REV: Art and Design Student Portfolio Review***	0.0
AR-SHO: Senior Show	0.0
GRAPHIC DESIGN REQUIREMENTS: 42 Credits	
Credits	
AR243: History of Graphic Design	3.0
AR269: Graphic Design Studio I	3.0
AR270: Graphic Design Studio II	3.0
AR273: Digital Illustration	3.0
AR287: Typography	3.0
AR335: BFA Internship/Seminar	3.0
AR349: Asian Art Survey	3.0
AR371: Graphic Design Studio III	3.0
AR374: Digital Imaging	3.0
AR383: Web Design/Interactive I	3.0
AR384: Web Design/Interactive II	3.0
AR390: Animation/Motion Graphics I	3.0
AR401: Senior Portfolio	3.0
AR381: Print: Intaglio/Relief	
or AR382: Print: Litho/Silkscreen	3.0
GRAPHIC DESIGN ADVANCED OPTION: 9 Credits	
Credits	
Take 9 Credits from the Following Courses:	9.0
AR323: Documentary Photography and Video	
AR370: Advanced Typography	
AR386: Principles of 3-D Animation	
AR387: 3-D Character Rigging and Animation	
AR391: Animation/Motion Graphics II	
AR403: Advanced Digital Imaging and Illustration	
AR406: Creative Book Arts	
AR410: Advanced Project I	
AR411: Advanced Project II	
FREE ELECTIVES: 12 to 15 Credits	
Credits	
(Except AR101) _____	12.0 - 15.0

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GENERAL EDUCATION REQUIREMENTS: 39 to 42 Credits		Credits
First Year Seminar	FY-101: First Year Seminar	3.0
Reading and Writing	EN101: College Composition I	3.0
	EN102: College Composition II	3.0
Mathematics	3 Credits from MA excluding MA050 and MA101	3.0
Natural Sciences	6 Credits from subjects BY, CE, GL, PH, or SC	6.0
Literature	3 Credits from courses designated with Course*Type: LIT	3.0
Aesthetics and Creativity	Fulfilled in Major Requirements with any AR course	0.0
Technological Literacy	Fulfilled in Core Requirements with AR172	0.0
Reasoned Oral Discourse	3 Credits from courses designated with Course*Type: RD	3.0
Historical Perspective	3 Credits from courses designated with Course*Type: HS.SV	3.0
Social Science	3 Credits from courses designated with Course*Type: SS.SV	3.0
Historical Perspective/Social Sciences	3 Credits from courses designated with Course*Type: HS.SV or 3 Credits from courses designated with Course*Type: SS.SV	3.0
Interdisciplinary Perspectives	3 Credits from courses designated with Course*Type: ISP	3.0
Cultural Diversity and Global Understanding* or Foreign Language	3 Credits from courses designated with Course*Type: CD and 3 Credits from courses designated with Course*Type: GU* <i>*Partially fulfilled in Graphic Design Requirements with AR349</i> or 6 Credits from SAME foreign language	3.0 - 6.0
Experiential Education	One course designated with Course*Type: EX	0.0
Writing Intensive	Two courses from Art (AR) designated with Course*Type: WT	0.0
		0.0

Minimum Credits for Bachelor of Fine Arts in Art with a Concentration in Graphic and Interactive Design = 129.0

NOTES:

* 58 credits must be completed at the 200 level or higher.

** The Department of Art and Design awards departmental honors to those graduating seniors who successfully complete AR410 and AR411 with a "B" average, a 3.50 major GPA, and a 3.30 overall GPA.

*** B.F.A. majors must pass the Sophomore Review (AR-REV) given in the 4th semester of study.