

Bachelor of Fine Arts in Art with a Concentration in Animation		
ART & DESIGN CORE REQUIREMENTS: 24 Credits		Credits
	AR113: Basic Design & Composition	3.0
	AR114: Basic Design & Color	3.0
	AR172: Computer Graphics	3.0
	AR181: Light and Lens: An Introduction to Photography and Video	3.0
	AR191: Drawing I	3.0
	AR192: Drawing II	3.0
	AR241: History of Art I	3.0
	AR242: History of Art II	3.0
	AR-REV: Sophomore Year Review	0.0
	AR-SHO: Senior Show	0.0
ANIMATION REQUIREMENTS: 49 Credits		Credits
	AR325: Writing Supplement for Art and Design	1.0
	AR269: Graphic Design I	3.0
	AR217: Sculpture I	3.0
	or AR265: Hand Built Ceramics	3.0
	AR273: Digital Illustration	3.0
	AR116: Three-Dimensional Design	3.0
	AR335: BFA Internship/Seminar	3.0
	AR349: Asian Art Survey	3.0
	AR374: Digital Imaging	3.0
	AR385: Flash Animation	3.0
	AR386: Principles of 3-D Animation	3.0
	AR387: 3-D Character Rigging and Animation	3.0
	AR390: Motion Graphics I	3.0
	AR391: Motion Graphics II	3.0
	AR393: 3-D Animation Production	3.0
	AR394: 3-D Environments and Effects	3.0
	AR414: Group Project in 3-D Animation	3.0
	AR415: Senior Animation Reel	3.0
ANIMATION ADVANCED OPTION: 6 Credits		Credits
Choose 2 courses from among:	AR313: Lighting Techniques	3.0
	AR323: Sequence as Story	3.0
	AR375: Illustration for Gaming	3.0
	AR382: Print: Lithography and Silk-screening	3.0
	AR383: Web Design Static	3.0
	AR384: Web Design Dynamic	3.0
	AR404: Responsive Media	3.0
	AR403: Advanced Digital Imaging	3.0
	AR410: Advanced Project I	3.0
	AR411: Advanced Project II	3.0
		6.0
REQUIREMENTS OUTSIDE MAJOR: 10 Credits		Credits
Choose 10 credits from among:	BK250, BK411, CO155, CO241, CO243, CO231, CO365, or any ART course not specified as a requirement	10.0

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GENERAL EDUCATION REQUIREMENTS: 39 to 42 Credits		Credits
First Year Seminar	FY-101: First Year Seminar	3.0
Reading and Writing	EN101: College Composition I	3.0
	EN102: College Composition II	3.0
Mathematics	3 Credits from MA excluding MA050 and MA101 (a)	3.0
Natural Sciences	6 Credits from subjects BY, CE, PH, or SC	6.0
Literature	3 Credits from courses designated with Course*Type: LIT	3.0
Aesthetics and Creativity	Fulfilled in Major Requirements with any AR course	0.0
Technological Literacy	Fulfilled in Core Requirements with AR172	0.0
Reasoned Oral Discourse	3 Credits from courses designated with Course*Type: RD	3.0
Historical Perspective	3 Credits from courses designated with Course*Type: HS.SV	3.0
Social Science	3 Credits from courses designated with Course*Type: SS.SV	3.0
Historical Perspective/Social Sciences	3 Credits from courses designated with Course*Type: HS.SV or 3 Credits from courses designated with Course*Type: SS.SV	3.0
Interdisciplinary Perspectives	3 Credits from courses designated with Course*Type: ISP	3.0
Cultural Diversity and Global Understanding* or Foreign Language	3 Credits from courses designated with Course*Type: CD and 3 Credits from courses designated with Course*Type: GU* or 6 Credits from SAME foreign language <i>*Partially fulfilled in Animation Requirements with AR349</i>	3.0 - 6.0
Experiential Education	One course designated with Course*Type: EX	0.0
Writing Intensive	Two courses from Art (AR) designated with Course*Type: WT	0.0 0.0

Minimum Credits for Bachelor of Fine Arts in Art with a Concentration in Animation = 128.0

NOTES:

* 58 credits must be completed at the 200 level or higher.

** The Department of Art and Design awards departmental honors to those graduating seniors who successfully complete AR410 and AR411 with a "B" average, a 3.50 major GPA, and a 3.30 overall GPA.

*** B.F.A. majors must pass the Sophomore Review (AR-REV) given in the 4th semester of study.