

Art and Design



Monmouth's vibrant environment and modern facilities are an ideal setting for inspired minds ready to give voice to their imagination through the study of art and design. While on campus, students engage in a program that combines both a liberal arts education with professional training in the arts.

The programs in the Department of Art and Design are led by a community of professional artists, animators, art historians, and graphic designers who have developed innovative ways to combine academic excellence with a unique learning experience. Faculty members, who are experienced mentors and leaders in their fields, offer unparalleled personalized attention in major specific courses including: animation, graphic design, interactive media, motion graphics, web design, photography, and other studio art disciplines. Students also take a complement of courses in art history and visual aesthetics.

OUTCOMES

Monmouth's art and design students find careers in graphic design including: branding, interactive media design, web design, marketing and social media, book design, trade show and exhibition design, illustration, product and packaging design, information graphics, environmental graphics, experience design, and sustainable development. Other students have found success as teachers, 3D modelers, animators, glassblowers, photographers, game designers, medical and scientific illustrators, multimedia artists, visual effects artists, and by maintaining a professional studio practice.

Aside from potential careers as professional artists and designers, the programs also teach students skills and techniques necessary in a number of cross-over areas such as communications, corporate and product management, information management, and museum/gallery administration. An inclusive yet flexible approach to learning has led our graduates to careers with major companies such as Apple, CBS Sports, American Apparel, Hearst Magazines, Nickelodeon, and many other notable corporations and firms across the United States, as well as internationally.

EXPERIENCE YOUR EDUCATION

Monmouth University's Department of Art and Design is committed to educating students who seek a strong and challenging studio experience within an intimate learning environment. The faculty also believes that providing educational opportunities beyond the classroom is both

relevant and rewarding. With this in mind, all students are required to complete an off-site internship as one of their requirements toward graduation.

FACILITIES

The Department of Art and Design's BFA programs are housed inside the Joan and Robert Rechnitz Hall, which contains studios, classrooms, and offices centered around the two-story DiMattio Gallery. The hall includes Macintosh labs maintained with the latest software and hardware for the areas of graphic design, digital imaging, and animation. The Ice House Gallery and additional studios are located in the 600 Building courtyard.

STUDENT CLUBS

Artists For Change, the student art club, meets regularly throughout the school year to plan on- and off-campus events. Students take advantage of the University's proximity to New York City and Philadelphia by organizing trips to museums and galleries.

The Monmouth Review is Monmouth University's literary and art magazine, co-produced annually by the Department of Art and Design and the English Department. Students meet regularly with a faculty advisor to produce this publication. The Monmouth Review club also conducts readings at local, off-campus venues—and a digital edition is available as an app from the iTunes Store.

A&D MAJORS:

- BFA in Animation
- BFA in Graphic and Interactive Design
- BA in Art
- BA in Art Education
- BA in Photography

A&D MINORS:

- Art History
- Graphic and Interactive Design
- Interactive Media
- Photography
- Studio Art

Our Degree Programs

BA in Art / STUDIO ART

Artists are most effective when they have time and space to create—Monmouth's BA in Art teaches students to express themselves through visual media and to think and to act creatively. Painting, drawing, ceramic, sculpture, and printmaking studios allow personal, one-on-one instruction in the skills of art making. In this program, traditional studio art is enriched with new digital practices such as 3D scanning, printing, laser cutting, and other recent technological tools.

BFA in GRAPHIC and INTERACTIVE DESIGN

The BFA in Art with a concentration in graphic and interactive Design has the complete designer in mind with instruction spanning print/interactive, motion graphics, and web design. Students gain a range of expertise while developing their personal talents and pursuing their career goals. Advanced option course offerings in animation, creative book arts, fine art imaging, narrative photography, typeface design, and independent projects allow students to expand their knowledge into areas of personal interest. Students emerge from this program with professional, field-ready portfolios in multiple platforms (interactive, print, and web) or prepared for advanced study at the graduate level.

BFA in ANIMATION

Animation uses successive images to create the impression of movement, with applications in fields as diverse as education, entertainment, augmented reality, advertising, scientific visualization, architecture, broadcast journalism, and health-care. Monmouth's BFA with a concentration in Animation emphasizes all facets of the process, including storyboarding, design, 3D modeling, rigging, rendering, and sound. This concentration emphasizes the cross-disciplinary aspects of animation as it embraces digital cinematography, entertainment, graphic design, and art. Students can also learn how to use interactive technology, experience 3D scanning and printing, and explore novel ways of creating animated sequences. Students in the animation program successfully conceive of, and manage, complex projects and emerge motivated and prepared for graduate study or professional work.

BA in Art and EDUCATION

The BA in Art and Education offers students the opportunity to develop as artists while preparing them to teach in public and private schools, museums, community art centers, and other settings. Students learn the role of arts in human development, content in art education, both historic and contemporary education theory, and exemplary educational practice. Art and education majors work with students and practicing professionals during their field experiences, and student teaching provides them with practical applications of knowledge gained in the classroom.

BA in Art / PHOTOGRAPHY

The BA in Art with a concentration in Photography allows students to immerse themselves in focused study while refining and expanding their photographic skills. Monmouth's program gives students insight into careers in both fine art photography and applied/design photography by including courses covering both fields. Students can also take electives that allow them to incorporate elements of photography with other, non-photographic media in an interdisciplinary approach.

